

INTERESTED IN HOSTING A POVERTY SIMULATION?

To find out how to schedule a simulation, as well as general information contact:

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#PovertySimulation



The Community Action **POVERTY SIMULATION**



GREATER ERIE COMMUNITY ACTION COMMITTEE

Helping People. Changing Lives.

HOW THE POVERTY SIMULATION WORKS

Poverty is often portrayed as a standalone issue – but this simulation allows individuals to walk a month in the shoes of someone who is facing poverty and realize how complex and interconnected issues of poverty really are.

- A single parent with limited resources and no transportation must find a way to get to work and get their child to daycare.
- A family of five must find a way to pay for both utilities and their mortgage on a limited income and resources.
- A young adult must care for siblings while their parent is incarcerated.
- An elderly couple must raise their grandchildren and deal with their own health and employment issues.

After the simulation, individuals discuss in small and large group settings what they've learned with their peers and how this experience impacted them.

HOSTING A POVERTY SIMULATION

To make the simulation a success, the following things are needed:

- A minimum of 50 and a maximum of 80 participants
- A room approximately 3,000 square feet
- 80 chairs for participants
- 99 chairs for the community agencies located on the perimeter of the room
- 14 tables
- Approximately 20 volunteers to act as resource staff

The fee for the simulation is a \$400 donation. This will provide you with two trained facilitators and all simulation materials. Simulations conducted outside of Erie County will be charged mileage.

LIVING A MONTH IN POVERTY

The simulation allows participants to take on the roles of members of real-life families, all facing a variety, but typical, challenging circumstances of those who live at the poverty line.



To start the simulation, each individual is given a unique family member identity to play. The family is given a set amount of resources then tasked to provide food, shelter, and other basic necessities for the family for four, 15-minute “weeks”. They must go to work, acquire day care, send children to school, pay bills, and deal with the unexpected circumstances of life.



Approximately twenty people play the roles of community agencies. This allows individuals to observe and experience the stressors related to working with individuals living in poverty.



The simulation lasts 3 hours. This time frame includes a training of simulation volunteers, welcome, the simulation exercise, and a guided debriefing in which participants share their observations and insights from the activity. The debriefing time can include content tailored to your organization's focus and goals for hosting the simulation.



Simulations are conducted in a large room. Participants are seated in family groups and community agencies are located at tables set up around the perimeter of the room. The room should be large enough so people can easily move around.



The facilitator opens the simulation with an orientation to the activity, goes over ground rules, and answers participant questions during the exercise.